

Warhound Titan Template

Front

Weapon 2+	Head 2+	Weapon 2+
	Legs 2+	
Leg 2+		Leg 2+

Rear

Weapon 2+	Plasma Reactor 4+	Weapon 2+
	Legs 3+	
Leg 2+		Leg 2+

Side

Weapon 2+	Weapon 2+	Weapon 2+
	Leg 2+	
	Leg 2+	

Points Cost:

VPs:

Move: 25cm

CAF: + 8

Psychic Save

(with Void Shields) 4+

Void Shields

Plasma: 2D3 + 1 counters generated each turn

Movement:

Advance

Fire Control:

Advance

Weapons:

Standard Weapons

Plasma Weapon:

Standard

Repair

5+

Charge

First Fire

1 shot weapon

Overcharge

4+

2

1