

Warlord Titan Template

Front

Weapon 2+		Weapon 2+
Weapon 2+	Head 1+	Weapon 2+
Weapon 2+	Legs 1+	Weapon 2+
Leg 2+		Leg 2+
Leg 1+		Leg 1+

Rear

Weapon 2+		Weapon 2+
Carapace 1+	Carapace 1+	Carapace 1+
Weapon 2+	Reactor 3+	Weapon 2+
Leg 2+		Leg 2+
Leg 3+		Leg 3+

Side

Weapon 2+	Weapon 2+	Weapon 2+
Carapace 1+	Weapon 2+	Head 1+
	Weapon 2+	Weapon 2+
	Leg 2+	
	Leg 2+	

Move: 15

CAF: + 14

Psychic Save
(with Void Shields) 4+

Void Shields

Plasma: 2D3 + 3 counters generated each turn

Movement:

Advance

Charge

Fire Control:

Advance

First Fire

Weapons:

Standard Weapons

1 shot weapon

Plasma Weapon:

Standard

Overcharge

Repair

5+

4+

1
2
3
4
5
6