

LEGIO DESTRUCTOR TITAN LEGION ARMY LIST

Titans have an initiative rating of 1+. All other units types have an initiative rating of 2+.
Titan Legion armies have a strategy rating of 3.

BATTLE TITAN FORMATIONS

Formation	Units	Cost
Emperor Battle Titan	One Emperor Titan (<i>Either Imperator or Warmonger configuration</i>)	1250 Points
Warlord Battle Titan	One Warlord Titan	725 Points
Reaver Battle Titan	One Reaver Titan	575 Points

SCOUT TITAN FORMATIONS

Up to two Scout Titan Formations may be selected for each Battle Titan formation in the army.

Formation	Units	Cost
Warhound Titan Pack	Two Warhound Titans	500 Points

SUPPORT FORMATIONS

One Support Formation may be selected for each Titan formation in the army.

Formation	Units	Cost
Forge Knight Squadron	Three Forge Knights <i>or</i>	200 Points
	Six Forge Knights	375 Points
Recon Platoon	Four Sentinels	100 Points
Thunderbolt Squadron	Two Thunderbolt Fighters	150 Points
Marauder Bomber	One Marauder Heavy Bomber	150 Points
0-1 Orbital Support	One Adeptus Mechanicus Gothic Class Cruiser <i>or</i>	150 Points
	One Ark Mechanicus	150 Points
0-1 (<i>Per Corvus Assault Pod</i>) Skitarii Demi-Century	Nine Hypaspist units, plus one Tech-Priest unit	100 Points
Lysander Fighter	One Lysander Fighter (<i>0-1 per Warmonger Titan</i>)	75 Points

Scout Titan Weapons	COST
Inferno Gun, Vulcan Megabolter, Plasma Blastgun	Free
Turbolaser Destructor	+25 Points

Battle Titan Carapace Weapons	COST
Inferno Gun, Vulcan Megabolter, Plasma Blastgun	Free
Apocalypse Missile Launcher, Turbolaser Destructor	+25 Points
Support Missile	+75 Points

Battle Titan Arm Weapons	COST
Corvus Assault Pod	Free
Gatling Blaster, Apocalypse Missile Launcher, Titan Close Combat Weapon	+25 Points
Melta Cannon, Laser Blaster, Volcano Cannon	+50 Points
Plasma Destructor (Warlord Titans Only), Quake Cannon (Warlord Titans Only), Support Missile	+75 Points

Titan Upgrades	Range	Firepower / Effect	Cost
0-1 Legate	—	Supreme Commander	+50pts
Veteran Princeps (0-1 per formation)	—	Commander, Leader	+25pts
Carapace Multi-Lasers (<i>Battle Titans Only</i>)	30cm	2x AP5+ / AT6+ / AA5+	+50pts
Sacred Icon	—	Inspiring	+50pts

SPECIAL RULE: LOCUS OF CONTROL

The Titans of the Adeptus Mechanicus are fearsome engines of war, but the sheer density of capability embodied in each Titan carries with it a certain amount of risk; the greater the concentration of power in each individual unit, the easier it can become for a cunning enemy to out-maneuvre lone Titans.

In games using the Tournament scenario, each Titan in a Legio Destructor army may only contest/control a single Objective at a time, rather than multiple Objectives like a normal formation. In cases where a Titan is standing within 15cm of two Objectives, the controlling player may decide which Objective counts as controlled by the Titan (The other Objective remains completely un-contested by the controlling player unless he can use another formation to contest/control it). Non-Titan units in a Legio Destructor army behave as normal.