

UNOFFICIAL PROFILES FOR NEW SPACE MARINE UNITS
IN **EPIC 40,000**
by Brother_Bethor

SPACE MARINE HUNTER A-A TANK

Unit	Speed	Range	Firepower	Assault	Armour	Special
Hunter	30cm	45cm	2	0	5+	Flak

You can take Space Marine Hunter as a **Support** choice in a Space Marine Detachment.

Space Marine Hunter.....26 points

You can take **single** Space Marine Hunter squadron from the **Main Force** section of the Space Marine Armour Detachment:

**Space Marine Hunter
squadron.....26 points per unit**
Consists of 1 to 3 Space Marine Hunters

Designer's note: Hunter A-A tank has been designed to use with Snap Fire up to maximum weapon range as per rules in Firepower no. 1.

SPACE MARINE ASSAULT TERMINATOR SQUAD

Unit	Speed	Range	Firepower	Assault	Armour	Special
Terminators			As Space Marine			+Save

In order to use Assault Terminators you'll have to change all Space Marine Terminator squad entries in Armies Book as follows:

**Space Marine
Terminator squad.....19 points**

Consists of 1 Space Marine unit (Save)

Extra cost to:

Upgrade to Assault Terminators
(Assault, Save).....+4 points
Mount in a Land Raider.....+45 points

SPACE MARINE ASSAULT SQUAD ON FOOT

In order to use Assault Squad on foot you'll have to add to all Space Marine Tactical squad entries in Armies Book following option:

Space Marine squad.....30 points

Consists of 2 Space Marine units

Extra cost to:

Upgrade both units to Assault troops mounted in Rhino
(Assault).....+5 points

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