

ADEPTUS MECHANICUS PLANETARY DEFENCE FORCE ARMY LIST

All formations have an initiative rating of 2+, except Titans which have an initiative rating of 1+. Adeptus Mechanicus armies have a strategy rating of 2. Allied Titans from the War Gryphons list may take any upgrade or weapon normally available to them, excepting the 'Legate' upgrade.

MECHANICUS CORE FORMATIONS

FORMATION	UNITS	COST
Skitarii Demi-Century	Nine Hypaspist units, plus one Tech Priest unit.	275 Points
Ordinatus Minoris Company	Three Ordinatus Minoris (<i>Select their weapons from the War Gryphons army list</i>)	400 Points
Ordinatus Majoris	One Ordinatus Majoris (<i>Select its weapon from the War Gryphons army list, or the list below</i>)	400 Points

MECHANICUS SUPPORT FORMATIONS

(Two may be taken for each Core Formation present in the army)

FORMATION	UNITS	COST
Forge Knight Squadron	Six Forge Knights <i>or</i> Three Forge Knights	375 Points 200 Points
Prætorians	Five Prætorian Combat Servitor units (<i>May add one Gorgon</i>)	250 Points 75 Points
Sentinel Squadron	Four Sentinels	100 Points
Orbital Support	One Adeptus Mechanicus Gothic Class Cruiser <i>or</i> One Arc Mechanicus	150 Points 300 Points
Flak	Three Hunters	150 Points
Tank Cataphract	Six Mechanicus Lemn Russ Executioners	450 Points
Heavy Tank Cataphract	Two Macharius tanks and one Macharius command tank	350 Points

MECHANICUS CORE FORMATION UPGRADES

(Each core formation may select up to three Upgrades)

UPGRADE	UNITS	COST
Flak	Add one Hunter	50 Points
Transportation	Take enough Mechanicus Rhinos to carry the entire formation (<i>Including any upgrades</i>) Take enough Mechanicus Gorgons to carry the entire formation (<i>Including any upgrades</i>)	10 Points Each 75 Points Each
Prætorians	Two or Four Prætorian Combat Servitor units	100 Points Per Pair
Fire Support	Four Rapier Laser Destroyer units or Four Mole Mortar units.	100 Points
Infantry Support	Five Hypaspist units	75 Points
0-1 Tech-Lord	One Tech Lord Character Upgrade (May only be added to a Tech Priest unit)	100 Points
Ordinatus Minoris	One Ordinatus Minoris (<i>Select its weapon from the War Gryphons army list</i>)	175 Points

Ordinatus Weapon	Cost
Mars (<i>Sonic Disruptor</i>)	+100pts
Golgotha (<i>Hellfire Missiles</i>)	+150pts
Armageddon (<i>Nova Cannon</i>)	+150pts

ALLIES

(Up to 33% of your list may be taken from the Allied units below)

IMPERIAL NAVY ALLIES

FORMATION	COST
Two Thunderbolt Fighters	150 Points
Two Marauder Bombers	250 Points

TITAN LEGION ALLIES

FORMATION	COST
One or two Warhound Titans	See War Gryphons list
One Reaver Titan	See War Gryphons list
One Warlord Titan	See War Gryphons list

LIST CONSTRUCTION NOTE : TITAN ALLIES

Allied Titans may take any weapons and upgrades according to the normal War Gryphons rules, with one caveat: The Legate upgrade may not be selected.

The **God Machines** rule from the War Gryphons list is not used when using Titans as allies.