

Name	Type	Speed	Armour	CC	FF	Weapon	Range	Firepower	Notes
Canoness	CHA	-	-	-	-	Blessed Weapon	Base	MW, EA+1	Invulnerable Save, Supreme Commander, Inspiring
Inquisitor Hereticus	INF	15cm	4+	4+	4+	Power Weapon Scourging	Base (15cm)	MW, EA+1 MW, EA+1	Invulnerable Save, Fearless, Leader
Mistress	CHA	-	-	-	-	Nero Whip	Base	EA+1	Leader
Palatine	CHA	-	-	-	-	Blessed Weapon	Base	MW, EA+1	Invulnerable Save, Commander, Leader, Inspiring
Priest	CHA	-	-	-	-	Eviscerator	Base	MW, EA+1	Invulnerable Save, Fearless, Leader, Inspiring
Arco-flagellants	INF	15cm	4+	4+	-	Combat Flails	Base	EA+1	Infiltrators, Fearless
Battle Sister	INF	15cm	4+	5+	4+	Heavy Bolter Bolters	30cm (15cm)	AP5+	Faithful
Celestian Sister	INF	15cm	4+	5+	4+	Multimelta	15cm (15cm)	MW5+ MW	Faithful
Dominion Sister	INF	15cm	4+	5+	4+	Meltaguns	(15cm)	MW	Faithful, Scouts
Retributor Sister	INF	15cm	4+	6+	3+	2x Heavy Flamer	15cm (15cm)	AP4+, IC IC	Faithful
Seraphim Sister	INF	35cm	4+	4+	4+	Twin Bolt pistols	Base (15cm)		Faithful, Jump Packs
Repentia Sister	INF	15cm	5+	4+	-	Eviscerator	Base	MW	Faithful, Infiltrators
Inquisitorial Storm Trooper	INF	15cm	5+	5+	4+	Plasmagun Hellguns	15cm (15cm)	AP5+/AT5+	
Inquisitorial Henchmen Acolyte	INF	15cm	6+	5+	6+	Chainswords Laspistols	Base (15cm)		Fearless
Inquisitorial Henchmen Sage	INF	15cm	-	6+	6+	Chainswords Laspistols	Base (15cm)		Commander
Inquisitorial Henchmen Chirurgeon	INF	15cm	4+	5+	5+	Chainswords Bolt pistols	Base (15cm)		Invulnerable Save
Inquisitorial Henchmen Servitor	INF	15cm	5+	6+	5+	Combat Arm Plasma Cannon	Base 30cm	MW AT4+/AP4+, SF	Fearless
Inquisitorial Henchmen Crusader	INF	15cm	5+	4+	-	Power Weapon & Storm Shield	Base	EA+1, MW	Invulnerable Save
Inquisitorial Henchmen Penitent	INF	15cm	6+	6+	5+	Scourging	(15cm)	MW	First Strike
Deathcult Assassin	INF	15cm	5+	3+	-	Power Weapon	Base	MW, EA+1	Invulnerable Save, Infiltrators, Fearless
Redemptionist	INF	15cm	-	4+	6+	Exterminators Laspistols	Base (15cm)		
Penitent Engine	LV	15cm	4+	4+	4+	2x Heavy Flamer and Power Saws	15cm (15cm) Base	AP4+, IC IC MW, EA+1	Invulnerable Save, Infiltrators, Fearless, Walker
Civilian Vehicle	LV	30cm	5+	6+	6+	Twin Heavy Stubber	30cm	AP5+	Transport (2)
Exorcist	AV	30cm	4+	6+	5+	Exorcist Launcher	45cm	2x AP6+/AT4+	Faithful
Immolator	AV	30cm	5+	6+	5+	Twin Multimelta	15cm (15cm)	MW 4+ MW	Faithful, Transport (1)
Sororitas Rhino	AV	30cm	5+	6+	6+	Stormbolter	(15cm)		Faithful, Transport (2)

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Repressor	AV	30cm	5+	6+	5+	Heavy Flamer Stormbolter	15cm (15cm)	AP4+, IC	Faithful, Walker , Transport (2)
Sororitas Hunter	AV	30cm	5+	6+	6+	Hunter-Killer	60cm	AT4+/AA4+	Faithful
Inquisitorial Chimera	AV	30cm	5+	6+	5+	Multilaser Heavy Bolter	30cm 30cm	AP5+/AT6+ AP5+	Transport (2)
Inquisitorial Land Raider	AV	25cm	4+	6+	4+	2x Twin Lascannon Twin Heavy Bolter	45cm 30cm	AT4+ AP4+	Reinforced Armour, Thick Rear Armour, Transport (2)
Emperor's Chapel	WE	15cm	4+	6+	5+	Inferno Gun Heavy Bolter 2x Inferno Cannon and	30cm 30cm 30cm (15cm)	2BP, IC, FF Arc AP5+, FF Arc AP3+, IC IC	Damage Capacity 3, Reinforced Armour, Fearless, Transport (4) Critical Hit Effect: The Emperor's Chapel is destroyed and any units within 5cm of the model suffer a hit on a D6 roll of 6.
Cathedral of Purification	WE	15cm	4+	5+	4+	Promethium Cannon Excommunicator Heavy Bolter 2x Inferno Cannon and	45cm 30cm 30cm 30cm (15cm)	4BP, IC, FF Arc 3xAP6+/AT4+/AA5+ AP5+, FF Arc AP3+, IC IC	Damage Capacity 6, 2 Void Shields, Reinforced Armour, Fearless, Inspiring, Transport (12) Critical Hit Effect: The Cathedral's tracks are damaged, immobilising it. Further critical hits inflict an additional point of damage.
Marauder	AC	Bomber	4+	-	-	2x Twin Heavy Bolter Twin Lascannon Bomb Racks	15cm 45cm 15cm	AA5+ AT4+/AA4+, FF Arc 3BP, FF Arc	
Lightning Strike	AC	Fighter	6+	-	-	Lascannon 2x Underwing Rockets	45cm 30cm	AT5+/AA5+, FF Arc AT4+, FF Arc	
Lunar Class	SS	-	-	-	-	Orbital Bombardment Pin Point	- -	3BP,MW MW2+ (TK D3)	