

Orders Militant Adepta Sororitas V1.1

Orders Militant: Adepta Sororitas Army has a Strategy Rating of 3. Company formations have an initiative of 1+, Support and Imperial Navy formations have an initiative of 2+.

Acts of Faith: Any company formation with Faithful special rule may perform the Acts of Faith, this is done when the formation activates at -1 initiative and then lasts until the end phase, however the Acts of Faith does not apply if the formation fails its initiative roll.

The formation receives Fearless and Invulnerable Save.

Company Formations

Name	Units	Upgrades	Cost
Mission	8 Battle Sister units	Canoness, Celestian, Dominion, Exorcist, Palatine, Repentia, Transport	225
Exorcism	5 Exorcist armoured vehicles	Exorcist, Hunter	250
Choir	6 Seraphim Sister units	Canoness, Palatine	225
Retribution	6 Retributor Sister units	Canoness, Celestian, Dominion, Exorcist, Palatine, Transport	225
Coven	4 Dominion Sister units *must be transported	Dominion, Palatine, Transport	175
Repentance	6 Repentia Sister units plus a Mistress character	Engines, Transport	250
0-1 Inquisitor Hereticus & Retinue	1 Inquisitor Hereticus unit and 5 Inquisitorial Storm Trooper units	Assassins, Chimeras, Priest, Retinue, Support	250

Support formations (1 per Company Formation)

Name	Units	Upgrades	Cost
Crusaders	10 Redemptionist units plus a Priest character	Chimeras, Engines, Vehicles	200
Inquisitorial Armoured Fist	6 Inquisitorial Storm Trooper units and 3 Inquisitorial Chimera armoured vehicles	Priest	300
Conclave	6 Arco-flagellants units	Engines, Transport	250
Penitence	4 Penitent Engine light vehicles	Engines	225
Emperor's Chapels	2 Emperor's Chapel war engines	None	350
Cathedral of Purification	1 Cathedral of Purification war engine	None	500

Imperial Navy (1/3 of Points Allowance)

Name	Units	Cost
Lightning Squadron	2 Lightning Strike Fighter aircraft	150
Marauder Squadron	2 Marauder Bomber aircraft	250
Spacecraft	1 Lunar Class Cruiser spacecraft	150

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Upgrades (Each allowed upgrade may be taken once per formation)		
Name	Units	Cost
Assassins	Add 2 Deathcult Assassin units	75
Canoness	Add 0-1 Canoness character (Only one character may be added to a formation)	100
Celestian	Add 2 Celestian Sister units	100
Chimeras	Add Inquisitorial Chimera armoured vehicles (You must take exactly enough to carry all units in the formation after any upgrades have been added. No transport spaces may be left over if possible)	25 each
Dominion	Add 2 Dominion Sister units	75
Engines	Add 2 Penitent Engine light vehicles	75
Exorcist	Add 1-2 Exorcist armoured vehicles	50 each
Hunter	Add 1 Hunter armoured vehicle	75
Palatine	Add Palatine character (Only one character may be added to a formation)	50
Priest	Add Priest character (Only one character may be added to a formation)	50
Repentia	Add 2 Repentia Sister units	75
Retinue	Replace any Inquisitorial Storm Trooper units with Inquisitorial Henchmen units of any kind in any combination	Free
Support	Add 1-4 Inquisitorial Land Raider	75 each
Transport	Add Immolator	25 each
	Add Repressor	25 each
	Add Rhinos	Free
	(In any combination, You must take exactly enough to carry all units in the formation after any upgrades have been added. No transport spaces may be left over if possible)	
Vehicles	Add Civilian Vehicle light vehicles (You must take exactly enough to carry all units in the formation after any upgrades have been added. No transport spaces may be left over if possible)	10 each