

Name	Type	Speed	Armour	CC	FF	Weapon	Range	Firepower	Notes
Inquisitor Lord Xenos	CHA	-	-	-	-	Power Weapon	Base	MW, EA+1	Invulnerable Save, Supreme Commander
Inquisitor Xenos	CHA	-	-	-	-	Power Weapon	Base	MW, EA+1	Invulnerable Save, Commander, Leader
Deathwatch Champion	CHA	-	-	-	-	Power Weapon	Base	MW, EA+1	Invulnerable Save, Leader, Inspiring, Fearless
Deathwatch Captain	CHA	-	-	-	-	Power Weapon	Base	MW, EA+1	Invulnerable Save, Commander, Leader
Deathwatch Chaplain	CHA	-	-	-	-	Crozius Arcanum	Base	MW, EA+1	Invulnerable Save, Leader, Inspiring
Deathwatch Librarian	CHA	-	-	-	-	Smite Force Weapon	(15cm) Base	(small arms) MW, EA+1 MW, EA+1	Invulnerable Save, Leader
Commissar	CHA	-	-	-	-	Power Weapon	Base	MW, EA+1	Inspiring, Leader
Deathwatch Kill Team	INF	15cm	4+	4+	4+	Hellfire Bolters Hellfire Heavy Bolter	(15cm) 30cm	(small arms) EA +1 AP5+, Ignore Cover	Scouts
Deathwatch Black Shield	INF	15cm	4+	3+	5+	Boltpistols Chainswords	(15cm) Base	EA+1	Infiltrators
Deathwatch Terminator	INF	15cm	4+	3+	3+	Power Fists 2x Plasma Cannon Stormbolters	Base 30cm (15cm)	MW, EA+1 AP4+/AT4+, Slow Fire	Teleport, Reinforced Armour, Thick Rear Armour, Teleport Homers (Formation removes one extra blast marker on rally or regroup)
Deathwatch Attack Bike	INF	35cm	4+	5+	4+	Hellfire Heavy Bolter	30cm	AP5+, Ignore Cover	Mounted, Scouts
Deathwatch Bike	INF	35cm	4+	3+	4+	Twin Bolters Chainswords	(15cm) Base		Mounted, Scouts
Inquisitorial Storm Trooper	INF	15cm	5+	5+	4+	Plasmagun Hellguns	15cm (15cm)	AP5+/AT5+	
Inquisitorial Warrior Acolyte	INF	15cm	5+	5+	5+	Plasmagun Hot-shot Lasguns	15cm (15cm)	AP5+/AT5+	
Inquisitorial Support Staff	INF	15cm	6+	6+	6+	Chainswords Laspistols	Base (15cm)		Leader
Inquisitorial Henchmen Servitor	INF	15cm	5+	6+	5+	2x Heavy Bolter	30cm	AP5+	
Deathcult Assassin	INF	15cm	5+	3+	-	Power Weapon	Base	MW, EA+1	Invulnerable Save, Infiltrators
Imperial Guard Infantry	INF	15cm	-	6+	5+	Autocannon Lasguns	45cm (15cm)	AP5+/AT6+	(1 Autocannon per 2 Units)
Deathwatch Land Speeder Tornado	LV	35cm	4+	6+	5+	Assault Cannon Hellfire Heavy Bolter	30cm 30cm	AP5+/AT5+ AP5+, Ignore Cover	Skimmer, Scouts
Deathwatch Land Speeder Typhoon	LV	35cm	4+	6+	5+	Twin Typhoon Launcher Hellfire Heavybolter	45cm 30cm	AP3+/AT5+ AP5+, Ignore Cover	Skimmer, Scouts
Imperial Guard Sentinel	LV	20cm	6+	6+	5+	Multilaser	30cm	AP5+/AT6+	Scout, Walker
Deathwatch Rhino	AV	30cm	5+	6+	6+	Stormbolter	(15cm)		Transport (2)

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Deathwatch Siege Dreadnought	AV	15cm	3+	4+	4+	Twin Autocannon Siege Hammer <u>and</u> Heavy Flamer <u>or</u> 2x Twin Autocannon	45cm Base 15cm 45cm	AP4+/AT5+ MW, EA+1 AP4+, Ignore Cover AP4+/AT5+	Walker
Deathwatch Razorback	AV	30cm	5+	6+	5+	Twin Heavybolter <u>or</u> Twin Lascannon	30cm 45cm	AP4+ AT4+	Transport (1)
Deathwatch Land Raider	AV	25cm	4+	6+	4+	2x Twin Lascannon Twin Heavybolter	45cm 30cm	AT4+ AP4+	Thick Rear Armour, RA, Transport (2)
Deathwatch Land Raider Crusader	AV	25cm	4+	5+	5+	2x Hurricane Bolters Twin Assault Cannon Frag Launchers	(15cm) 30cm Base	(small arms) EA+1 AP4+/AT4+	Thick Rear Armour, Reinforced Armour, Transport (3)
Deathwatch Hunter	AV	30cm	5+	6+	6+	Hunter-Killer	60cm	AT4+/AA4+	
Inquisitorial Chimera	AV	30cm	5+	6+	5+	Multilaser Heavy Bolter	30cm 30cm	AP5+/AT6+ AP5+	Transport (2)
Inquisitorial Rhino	AV	30cm	5+	6+	6+	Stormbolter	(15cm)		Transport (2)
Inquisitorial Razorback	AV	30cm	5+	6+	5+	Twin Heavy Bolter <u>or</u> Twin Lascannon	30cm 45cm	AP4+ AT4+	Transport (1)
Inquisitorial Land Raider	AV	25cm	4+	6+	4+	2x Twin Lascannon Twin Heavy Bolter	45cm 30cm	AT4+ AP4+	Reinforced Armour, Thick Rear Armour, Transport (2)
Aquila Lander	AV	35cm	5+	6+	5+	Chin Multilaser	30cm	AP5+/AT6+/AA6+	Skimmer, Transport (2)
Arvus Lighter	AV	35cm	5+	6+	6+	Heavy Stubber	30cm	AP6+	Skimmer, Transport (2)
Inquisitorial Valkyrie	AV	35cm	5+	6+	5+	Multilaser 2x Heavy Bolter 2x Rocket Pods	30cm 30cm 30cm	AP5+/AT6+ AP5+ 1BP, Disrupt, One Shot	Scout, Skimmer, Transport (2)
Leman Russ	AV	20cm	4+	6+	4+	Battle Cannon Lascannon 2x Heavybolter	75cm 45cm 30cm	AP4+/AT4+ AT5+ AP5+	Reinforced Armour
Leman Russ/ Vanquisher	AV	20cm	4+	6+	4+	Vanquisher Cannon Lascannon 2x Heavybolter	75cm 45cm 30cm	AP4+/AT2+ AT5+ AP5+	Reinforced Armour
Imperial Guard Hydra	AV	30cm	6+	6+	5+	2x Twin Hydra Autocannon Heavy Bolter	45cm 30cm	AP4+/AT5+/AA5+ AP5+	

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Warhound Titan	WE	30cm	5+	4+	4+	Vulcan Megabolter Plasma Blastgun	45cm 45cm	4x AP3+/AT5+, Fwd 2x MW2+, SF, Fwd	DC3, Void Shields:2, Fearless, RA, Walker, May step over units and terrain of no more than 2cms
Reaver Titan	WE	20cm	4+	3+	3+	2x Turbo-laser Destructor Rocket Launcher	60cm 60cm	4x AP5+/AT3+, Fwd 3BP, FxF	DC6, Void Shields:4, Fearless, RA, Walker, May step over units and terrain of no more than 2cms
Warlord Titan	WE	15cm	4+	2+	3+	2x Turbo-laser Destructor Gatling Blaster Volcano Cannon	60cm 60cm 90cm	4x AP5+/AT3+, FxF 4x AP4+/AT4+, Fwd MW 2+, TK(d3) , Fwd	DC8, Void Shields:6, Fearless, RA, Walker, May step over units and terrain of no more than 2cms
Rogue Trader Spacecraft	SS	-	-	-	-	Pin Point	-	MW2+ (TK D3)	Transport
Deathwatch Strike Cruiser	SC	-	-	-	-	Orbital Bombardment	-	MW, 5BP	Transport
Thunderbolt	AC	Fighter- Bomber	6+	-	-	Stormbolters Multilasers Underwing Rockets	15cm 30cm 30cm	AP4+/AA5+, FxF AP5+/AT6+/AA5+, FxF AT4+, FxF	
Marauder	AC	Bomber	4+	-	-	Bombs Twin Lascannon 2x Twin Heavybolters	15cm 45cm 15cm	3BP, FxF AT4+/AA4+, FxF AA5+	
Deathwatch Thunderhawk Destructor	AC/WE	Bomber	4+	6+	4+	Turbo-laser Twin Heavybolters Twin Heavybolters 2x Twin Heavybolters Bomb Rack	45cm 15cm 15cm 30cm 15cm	2x AP5+/AT3+, FxF AP4+/AA5+, RA AP4+/AA5+, LA AP4+/AA5+, FxF 2BP, Ignore Cover, FxF	Planetfall, Reinforced Armour, Transport (6), DC-2 Crit.-Destroyed
Deathwatch Landing Craft	AC/WE	Bomber	4+	5+	3+	2x Twin Lascannon 3x Twin Heavybolter Stormbolters	45cm 15cm (15cm)	AT4+ AP4+/AA5+ (small arms)	Planetfall, Reinforced Armour, Transport (12), Fearless, DC-4 Crit.-Destroyed
Inquisitorial Gun Cutter	AC/WE	Bomber	5+	6+	5+	Assault Cannon Twin Autocannon	30cm 45cm	AP5+/AT5+/AA5+, FxF AP4+/AT5+, FxF	Planetfall, Reinforced Armour, Transport (8), DC-2 Crit.-Destroyed
Black Citadel	WE	Immobile	4+	6+	4+	3x Twin Hydra Autocannons 3x Punisher Launchers Battle Cannon Bolters	45cm 45cm 75cm (15cm)	AP4+/AT5+/AA5+ 1BP AP4+/AT4+	2 Void Shields, DC6, Fearless, Planetfall, Reinforced Armour, Thick Rear Armour, Transport (twelve infantry units). Which may shoot and fire fight as if in terrain. Critical Hit Effect: The unit takes an additional point of damage and D6 units chosen by the Ordos Xenos player being transported suffer a hit.
Capitol Imperialis	WE	10cm	4+	6+	5+	Behemoth Cannon Battle Cannon Battle Cannon Defence Lasers	75cm 75cm 75cm (15cm)	6BP, Ignore Cover, FxF AP4+/AT4+, RA AP4+/AT4+, LA	3 Void Shields, DC6, Fearless, Reinforced Armour, Thick Rear Armour, Transport (twelve infantry units and three Leman Russ units). Critical Hit Effect: The unit takes an additional point of damage and D6 units chosen by the Ordos Xenos player being transported suffer a hit.

Transport Capacity

Transports: Deathwatch Terminators and Deathwatch Siege Dreadnoughts units take two spaces in aircraft.

Deathwatch Rhino: Two Deathwatch Kill Team, Deathwatch Black Shield units.

Deathwatch Razorback: One Deathwatch Kill Team, Deathwatch Black Shield units.

Deathwatch Land Raider: Two Deathwatch Kill Team, Deathwatch Black Shield or one Deathwatch Terminator units.

Deathwatch Land Raider Crusader: Three Deathwatch Kill Team, Deathwatch Black Shield or two Deathwatch Terminator units.

Deathwatch Thunderhawk Destructor: Six Deathwatch Kill Team, Deathwatch Black Shield, Deathwatch Siege Dreadnought units.

Deathwatch Landing Craft: Twelve Deathwatch Kill Team, Deathwatch Black Shield, Deathwatch Siege Dreadnought, Deathwatch Terminator units and six Deathwatch Rhino, Deathwatch Razorback, Deathwatch Hunter units or four Deathwatch Land Raider, Deathwatch Land Raider Crusader units.

Deathwatch Strike Cruiser: Twenty Deathwatch Kill Team, Deathwatch Black Shield, Deathwatch Terminator or Deathwatch Siege Dreadnought units, plus twenty Deathwatch Rhinos, Deathwatch Land Raiders, Deathwatch Land Raiders Crusader, Deathwatch Razorbacks, Deathwatch Hunters, plus six

Deathwatch Thunderhawk Destructors and enough Deathwatch Drop Pods or Deathwatch Landing Craft to carry other units on board.

Deathwatch Drop Pods: One Deathwatch Kill Team, Deathwatch Black Shield, Deathwatch Siege Dreadnought units.

Inquisitorial Rhino: Two Inquisitorial Warrior Acolyte, Inquisitorial Stormtrooper, Inquisitorial Support Staff, Inquisitorial Servitor units.

Inquisitorial Razorback: One Inquisitorial Warrior Acolyte, Inquisitorial Stormtrooper, Inquisitorial Support Staff, Inquisitorial Servitor units.

Inquisitorial Land Raider: Two Inquisitorial Warrior Acolyte, Inquisitorial Stormtrooper, Inquisitorial Support Staff, Inquisitorial Servitor units.

Inquisitorial Chimeras: Two Inquisitorial Warrior Acolyte, Inquisitorial Stormtrooper, Inquisitorial Support Staff, Inquisitorial Servitor, Imperial Guard units.

Inquisitorial Valkyrie: Two Inquisitorial Warrior Acolyte, Inquisitorial Stormtrooper, Inquisitorial Support Staff, Inquisitorial Servitor units.

Inquisitorial Gun Cutter: Eight Inquisitorial Warrior Acolyte, Inquisitorial Stormtrooper, Inquisitorial Support Staff, Inquisitorial Servitor units.

Inquisitorial Aquila Lander: Two Inquisitorial Warrior Acolyte, Inquisitorial Stormtrooper, Inquisitorial Support Staff, Inquisitorial Servitor units.

Inquisitorial Arvus Lighter: Two Inquisitorial Warrior Acolyte, Inquisitorial Stormtrooper, Inquisitorial Support Staff, Inquisitorial Servitor units.

Inquisitorial Black Citadel: Twelve Inquisitorial Warrior Acolyte, Inquisitorial Stormtrooper, Inquisitorial Support Staff, Inquisitorial Servitor, Imperial Guard units.

Inquisitorial Capitol Imperialis: Twelve Inquisitorial Warrior Acolyte, Inquisitorial Stormtrooper, Inquisitorial Support Staff, Inquisitorial Servitor, Imperial Guard plus three Leman Russ units.